

Angles Are Additive Game

How to Play

1. Use a compass to draw a circle on your paper.
2. Take turns drawing angles cards and making that angle inside your circle.
3. The first person to reach 360° wins!
4. If you go over 360° you cannot draw that angle. Your turn is over.

Example:

At the end of the game, the winner's circle might look like this:

$$90^\circ + 80^\circ + 40^\circ + 40^\circ + 110^\circ = 360^\circ$$

